



HABITUS, TACIT KNOWLEDGE AND DESIGN PRACTICE

The context of the Designer as Illustrator.

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BTeach (Secondary)/BFA, BNHI (Hons)

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Keywords: design, design practice-based research, phenomenology, habitus, process, illustration, tacit knowledge

This exegesis is an articulation of Qualitative practice-based research (Candy 2006)- as a pragmatic and auto-ethnographic study- that correlates with the creative body of work entitled 'The Art of Illusio'. This exegesis seeks to better understand and outline a theoretical framing of the context of the illustrator as designer. The research presents a perspective on how illustrators interact with experience and approach design through a reflexive engagement with theoretical concepts: habitus, tacit knowledge, and the design process. The notion of habitus condenses the designer's system of dispositions and sense of place towards the world. I examine how habitus and tacit knowledge orients that system of disposition towards the perception of experiences.

This research combines contemporary discussions of the seminal work of Pierre Bourdieu (*Habitus- The Rules of Art, Distinction, Outline of a theory of Practice, The Field of Cultural Production*), Maurice Merleau-Ponty (*Perception-Phenomenology of Perception*) and Michael Polanyi (*Tacit Knowledge- Personal Knowledge: Towards a Post-Critical Philosophy, The Tacit Dimension*), to propose that a combination of these

conceptual understandings, along with their related concepts, work in a complex generative structure that frames design and illustration practice.

The exegesis seeks to interrogate this framing through an exposition and positioning of academic literature, the analysis of professional literature, and the analysis of others practice through qualitative semi-structured interviews (Crouch & Pearce 2013), and the auto-ethnographic and reflective examination of my own illustration practice (Collinson 2009).

It is intended for design researchers. It is also intended for design and illustration students, early career design researchers, and ultimately anyone undertaking practice-based research.

My original contribution to knowledge is a framing for how Illustrators embody their experiences. Illustrator as a designer sits in the world of experience; the word 'experience' encapsulates most aspects of the context, outcomes, processes and elements of designing. The embodiment of experience is a fundamental device in the way illustrative imagery and visual communication

translate and perpetuate ideologies, metaphors, mythologies, allegory, narratives and in particular the anthropomorphisation of the human condition. Illustrators translate experiences, and the perceptual synthesis of those experiences into the illustration and the design of fictitious, but representational, narratives, worlds, characters and environments. Drawing becomes a crucial part of articulating the world and capturing perception of experience and reality. Drawing has a long established history of being described as a way of thinking (Minichiello 2005). Illustration practice, as a resolved outcome of drawing, permeates a large scope of different forms of visual communication as a resolution of the design process.

Contemporary and seminal discussions of design express that design is a transformative process (Roxburgh 2013, Crouch & Pearce 2013:2,15, Simon 1981), acting as an instrument for the transformation of the artificial world. Uniquely the illustrator not only responds to experience of the world by articulating it, but also is actively engaged in the perpetual transformation of it.

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STATEMENT OF ORIGINALITY

The thesis contains no material which has been accepted, or is being examined, for the award of any other degree or diploma in any university or other tertiary institution and, to the best of my knowledge and belief, contains no material previously published or written by another person, except where due reference has been made in the text. I give consent to the final version of my thesis being made available worldwide when deposited in the University's Digital Repository, subject to the provisions of the Copyright Act 1968 and any approved embargo

DECLARATIONS

I hereby certify that the work embodied in this thesis is the result of original research conducted between June 2013 and September 2017.

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I would firstly like to acknowledge my immediate family. Each member a collectively profound influence on my personal development and character. They have always and unendingly supported my endeavours (regardless of logic and reason) and given positive enforcement to my studies. They have chosen to develop an open-mind and an unguarded approach to the strange and unique path I took.

It is also immensely important to acknowledge other University of Newcastle Research Candidature Students who have affected and influenced my candidature (through discussion, friendship, debate, dialogue and inquisitive conversation); - I truly thank my fellow Students.

I would also like to seriously and strongly thank the colleagues or teachers, both past-as a Student/ and present- as a Casual Academic, at the University of Newcastle and elsewhere (either for their potent teaching, technical help or insightful academic support).

I would also like to genuinely thank friends, all as intuitive individuals, for their friendship and continual collective support of my research journey and university experience over the last 9 years. Ones around then, or around now.

It is very important to acknowledge the following professionals who graciously took the time to include themselves in this research project through their contribution to interviews, which were included in the research project.

- Mr Paul Tobin (Weta Digital)
- Mr Nathan Jurevicius (Freelance)
- Dr Andrew Howells (Freelance)

Everyone's contribution to this project and my surrounding life world has been inevitably present in the will to continue and finish what I started.

Each person has helped to enrich the journey.



ACKNOWLEDGMENTS

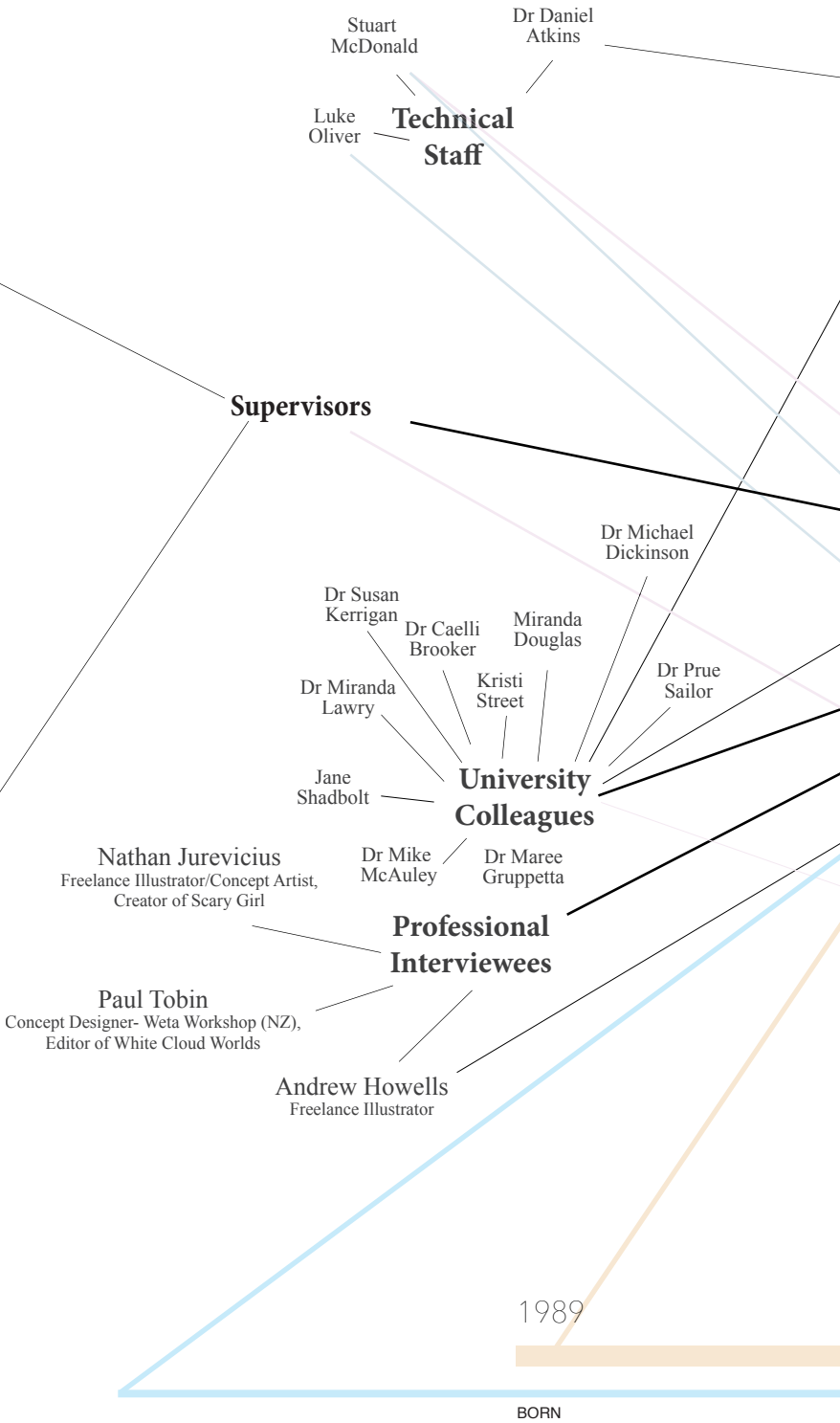
Doctoral study is frequently a self-contained undertaking (hermit-like existence) and could not succeed without the unique and direct supervision of superior researchers.

ROXBURGH

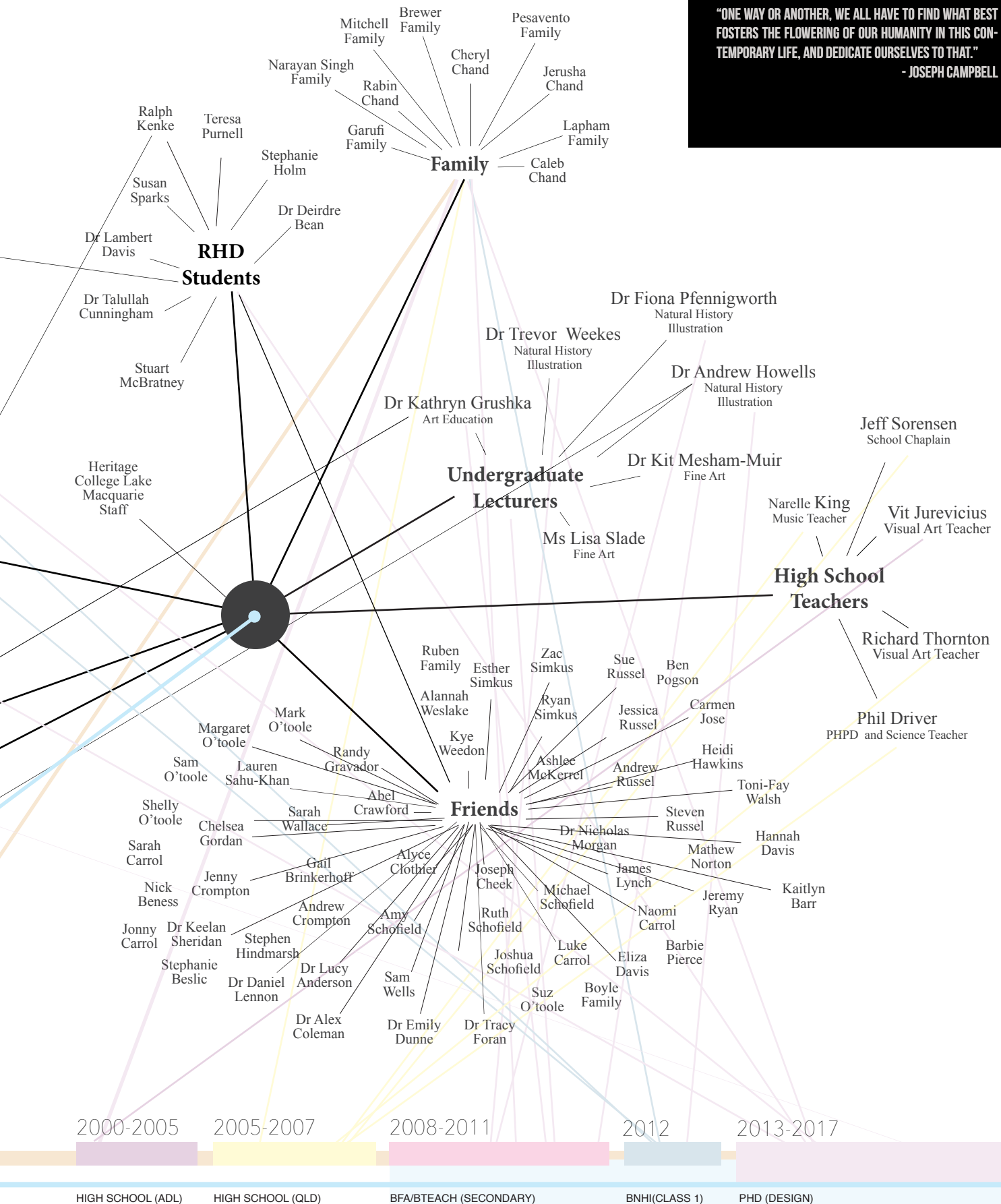
I would like to sincerely thank Associate Professor Mark Roxburgh, his influential role, as my principal supervisor has been profoundly helpful, gracious, and honest. I have valued and respected his voice and commentary, help and discussions. He has taught me the ropes, included me in respected conversation, and informed me with the nature and pragmatic epitome of what it means to be a contemporary Academic. His developmental understanding of the theoretical positioning of this research has been most advantageous. He is a poignant writer, scholarly manager, articulate commentator and influential researcher, who is both understanding and foreseeing, at the same time.

Minichiello

I would additionally like to openly thank Professor Mario Minichiello, an organic, practical and influential academic, with widespread and immeasurable experience. He has shown me a down-to-earth canvas of the research community. As my secondary supervisor, his expertise, skill and durable capability have been most helpful in developing the visual direction and practical application of my practice based-research.



"ONE WAY OR ANOTHER, WE ALL HAVE TO FIND WHAT BEST
FOSTERS THE FLOWERING OF OUR HUMANITY IN THIS CON-
TEMPORARY LIFE, AND DEDICATE OURSELVES TO THAT."
- JOSEPH CAMPBELL



UNIVERSITY OF NEWCASTLE

CANDIDATURE TIMELINE

YEAR 1

YEAR 2

2013

2014

2015

MAY

JUNE

JULY

AUGUST

SEPTEMBER

OCTOBER

NOVEMBER

DECEMBER

JANUARY

FEBRUARY

MARCH

APRIL

MAY

JUNE

JULY

AUGUST

SEPTEMBER

OCTOBER

NOVEMBER

DECEMBER

JANUARY

FEBRUARY

MARCH

APRIL

MAY

JUNE

JULY

RESEARCH PROPOSAL

MASTER OF PHILOSOPHY (DESIGN)

LITERATURE REVIEW

CONCEPT ART DEVELOPMENT

SKETCHING

CONGRESS

PROGRESS REPORT

DOCTOR OF PHILOSOPHY (DESIGN)

PROGRESS REPORT

HUMAN ETHICS PROPOSAL AND APPROVAL

STUDIO WORK

EXPERIMENTATION

DREAMWORKS FILM ART EXHIBITION ACMI

WRITING

CHAPTER 1

CHAPTER 2

ROXBURGH MEETINGS

MINICHIELLO MEETINGS

CONFIRMATION AND UPGRADE

LIFE TIMELINE

EMOTIONAL LIFE

UNRS CENTRAL SCHOLARSHIP

LIVED IN COORANBONG

LIVED IN NEWCASTLE

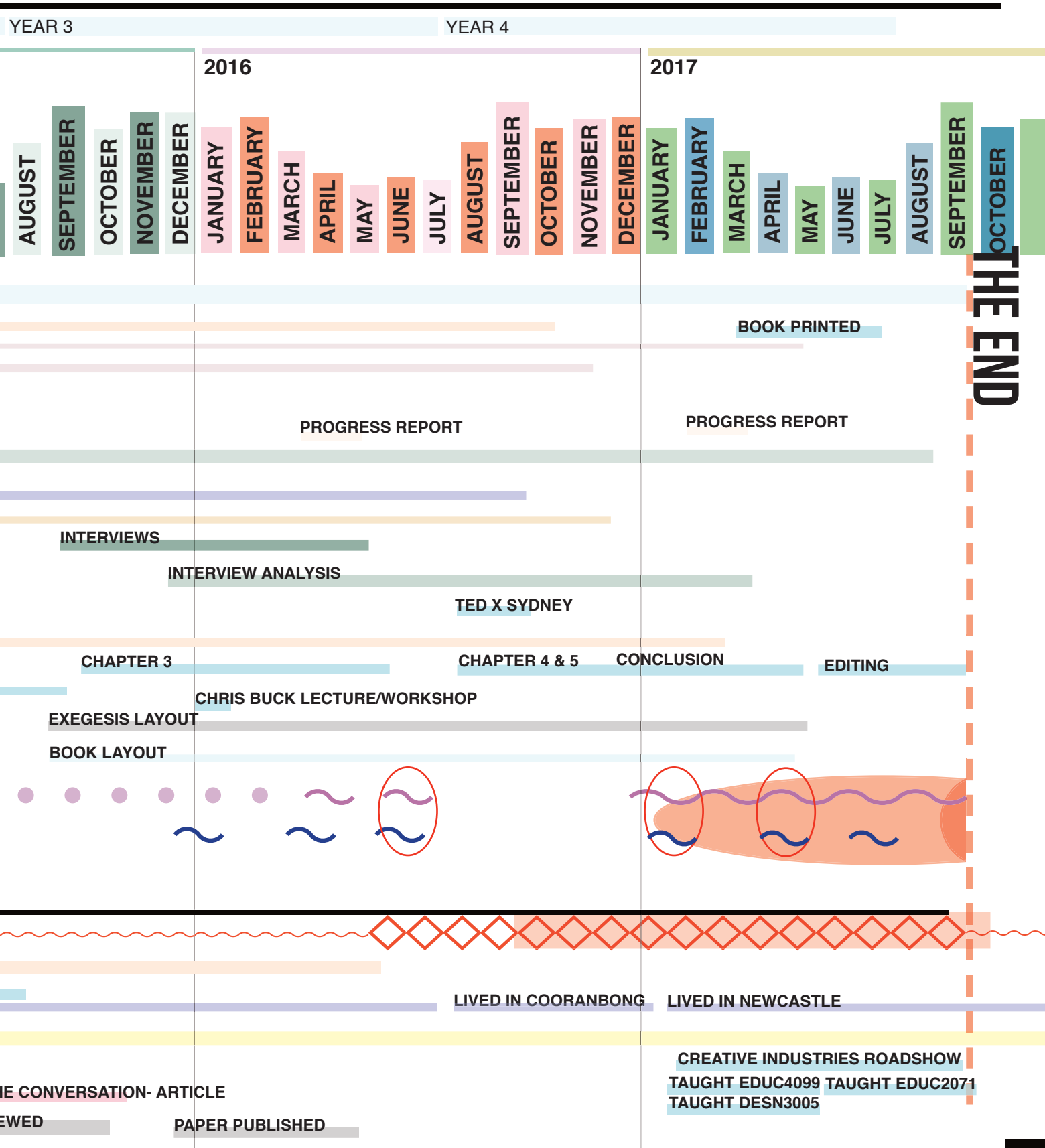
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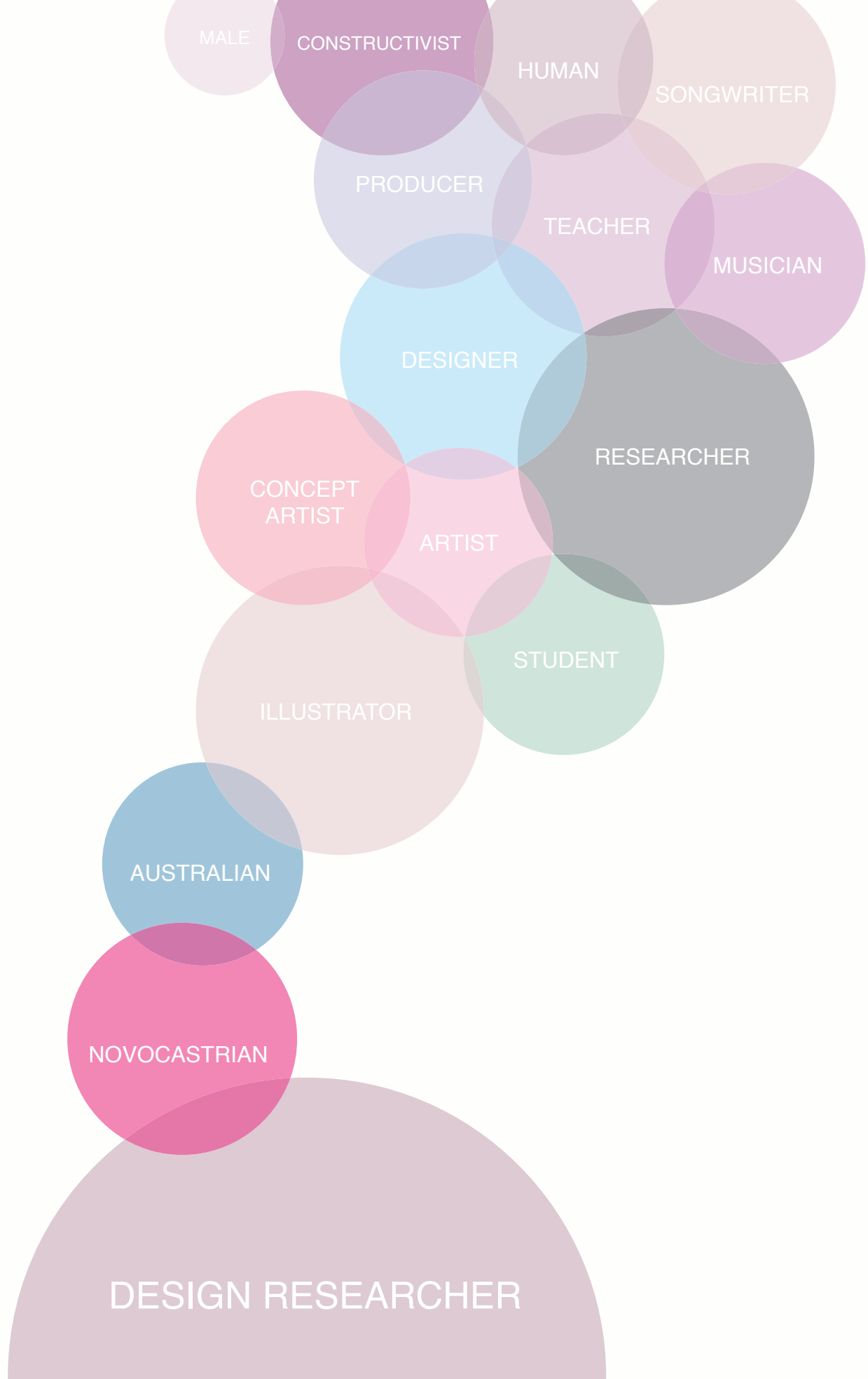
TEACHING HIGH SCHOOL VISUAL ART 7-10

DESIGN CLUB POST-GRADUATE REPRESENTATIVE

THE CONVERSATION- ARTICLE

PAPER ACCEPTED AND PEER-REVIEWED







ABOUT THE AUTHOR

I am a Visual Designer/Concept Artist/Illustrator Art/Design Educator Casual Academic and Post-Graduate Student in Design based in Newcastle, New South Wales- Australia.

I began tertiary study in art education and fine arts for my undergraduate (BTeach (Secondary)/BFA 2011) and then followed it with an Honours degree in Natural History Illustration (BNHI, First Class, 2012) and Screen and Media Courses in Animation at QANTM College (2012).

I have been a practicing Visual Art Teacher for the past 3 years. Designing, running and teaching curriculum from years 7-10 (11-16 year olds) at independent private school, Heritage College Lake Macquarie, located in Morisset, NSW.

I have dedicated myself to visual language. I am passionate and excited by design and the way people communicate in a visual sense, how individuals negotiate experience to synthesise and represent or embody their world creatively. This fundamental human intuition is truly remarkable, and depicts the ability to transform and represent the intricacies of this world by creative means.

My illustration work is predominantly comprised of traditional graphite, charcoal, watercolour/gouache or digital illustration.

I am also a singer/songwriter and have released and recorded music under the banner of 'Threebirds Records', an independent record label run with close friend Joseph Cheek.

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dlesi

ODE¹

*We are the music makers,
And we are the dreamers of dreams²,*

Wandering by lone sea-breakers
And sitting by desolate streams—
World-losers and world-forsakers,
On whom the pale moon gleams:
Yet we are the movers and shakers
Of the world for ever, it seems.

With wonderful deathless ditties,
we build up the world's great cities.
And out of a fabulous story,
we fashion an empire's glory.
One man, with a dream, at pleasure
shall go forth and conquer a crown.
And three, with a new song's measure
can trample an empire down.

We, in the ages lying,
in the buried past of the Earth,
built Nineveh with our sighing
and Babel itself with our mirth.
And o'erthrew them with prophesying
to the old of the New World's worth.
For each age is a dream that is dying,
or one that is coming to birth.

A breath of inspiration,
Is the life of each generation;
A wondrous thing of our dreaming,
Unearthly, impossible seeming—
The soldier, the king, and the peasant,
Are working together as one,
Till our dream shall become their present,
And their work in the world be done.

1 Verse 1, 2, 3, 4 of O'Shaughnessy, A. (1874) *Ode in Music and Moonlight*. London: Chatto and Windus. (Available online at <https://archive.org/details/musicandmoonligh00oshauoft>)

2 I heard the first two lines of this prose at the age of 9, watching Gene Wilder quote them in the 1971 film 'Willy Wonka and the Chocolate Factory' - based on Roald Dahl's Book. Having just read the book at the time, this memory has always stuck with me. It is a beautiful summation of my attitude towards this research project and how I see creative life.

GUIDELINES FOR READING THIS TEXT

Due to the complex and large amount of text to read it is critical to note this explanation of the devices I have used in order for you to effectively read this exegesis.

Style Guide:

- All size 12pt 1.5x spaced Times New Roman font is my own writing; in-text Harvard style referencing has been used within sentences to identify the ideas and work of other research.
- Bold text indicates emphasis on a particular point.
- Large quotes of 1x spaced text have been indented by 1cm and are referenced in Harvard style at the end of the quote. No first line indent.
- Quotes under 10 words are kept in-text, with single 'quotation' marks, and treated with italic.
- Footnotes have been used (9pt Cambria font):
 - To refer to brief author explanations, anecdotes,
 - Website links
 - Portfolio links
 - Concept Artist quotes used as evidence
 - Quotes from references that are used to define or explain a specific use or context of word/idea that would otherwise disrupt the flow of writing.
- New paragraphs have been specified by a 0.5 indent on the first line of the paragraph.
- All text is justified left within 3+cm margins on both sides. With 1.5 point line spacing.
- Headings are in UPPERCASE HELVETICA 14 point bold.
- Sub-headings are UPPERCASE HELVETICA 12 point.
- There is a page break title page between each Chapter.
- Harvard Style Referencing is used, in text it appears as; (Author Year: Page Number/s) or (Chand 2016:76)

Important Note:

Please note this dissertation is comprised of two documents. This Exegesis must be read in relation to the product¹ of this creative investigation, a book entitled "The Art of Illusio". Which should be read either before, or during the reading of Chapter 4: Researcher Creation- of this Exegesis.

1 As defined by the University of Newcastle's Research Thesis with creative component Procedure definition 6.7:

6.7. Design/Illustration

A substantial body of artwork to be presented in digital or printable format, or as an artefact or a design project executed to an industry/professional standard or, where appropriate and with the approval of the Head of School, as an exhibition.

Definition can be found at <http://www.newcastle.edu.au/about-uon/governance-and-leadership/policy-library/document?RecordNumber=D14/217260>

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